

Artefacts for understanding
Sinna Lindquist
& Bosse Westerlund
KTH, Stockholm, Sweden

<br/

volume 3 content journal home page conference home page copyrigh

abstract ° full pape

This paper discusses two aspects of artefacts in the design process. The first is how artefacts can be used to inform researchers about people's context, desires, concerns, needs and constraints. The second is how artefacts can facilitate the construction of shared knowledge that is needed during multidisciplinary research projects.

Theses two ways of looking at artefacts will be discussed mainly through the empirical material of the interLiving project, a 3-year multidisciplinary cooperative design technology development project and also through several cooperative design workshops conducted at CID, Centre for User Oriented IT Design.

to cite this journal article
Lindquist, S. & B. Westerlund (2004
Artefacts for understanding. Working
Papers in Art and Design ;
Retrieved <date> from URI
http://sitem.herts.ac.uk/artdes_research
papers/wpades
vol3/bwfull.htm
ISSN 1466-491