

自动化

采用体验性游戏模型的配电网运行仿真培训系统设计

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摘要:

将体验式学习理论和教育游戏理念引入配电网运行仿真培训系统的研发过程, 利用体验性游戏模型理论建立了配电网运行仿真模型。配电网运行仿真培训系统采用面向服务的体系结构, 实现了配电运行三维场景的组态式构建及仿真应用功能的灵活扩展, 可应用于配电运行、检修、调试及调度人员的技能培训, 改善了配电生产运行人员的仿真培训效果。

关键词: 配电网 仿真培训系统 体验性游戏模型 三维仿真

Design of Experiential Gaming Model-Based Simulation Training System for Distribution Network Operation

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Abstract:

Leading the theory of experiential learning and the idea of educational games into the development of simulation training system for distribution network operation, and by use of the theory of experiential gaming model a simulation model of distribution network operation is built. According to the experiential gaming model, training aim and features of virtual reality (VR) technology, the simulation process and functions of the 3D distribution operation simulation training system is studied and designed. In the simulation training system for distribution network operation the service-oriented architecture (SOA) is adopted, and the configuration construction of 3D scene of distribution operation and the flexible expansion of simulation application function are realized. This simulation training system can be applied to operation, maintenance and commissioning of distribution network as well as to skill training of distribution dispatchers to improve simulation training effect of distribution operators.

Keywords: power distribution network simulation training system experiential gaming model three-dimensional simulation

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