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Non-Interactive Time-Stamping and Proofs of Work in the Random Oracle Model

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Abstract: We construct a non-interactive scheme for proving computational work in the Random Oracle Model. Given a uniformly random "puzzle" $P \in \{0,1\}^n$ (where n is the security parameter), a corresponding "solution" can be generated using N oracle queries (for any parameter $n < N < 2^{o(n)}$), and any adversarial strategy for generating valid solutions must make $\Omega(N)$ adaptive rounds of oracle queries after receiving P . Thus, valid solutions constitute a "proof" that $\Omega(N)$ parallel time elapsed since P was received. Solutions can be publicly and efficiently verified (in time $\text{poly}(n)$). Applications of these "time-lock puzzles" include non-interactive time-stamping of documents and universally verifiable CPU benchmarks.

Our construction makes a novel use of "depth-robust" directed acyclic graphs --- ones whose depth remains large even after removing a constant fraction of vertices --- which were previously studied for the purpose of complexity lower-bounds. The construction bypasses a recent lower-bound of Mahmoody, Moran, and Vadhan (CRYPTO '11), which showed that it is impossible to have time-lock puzzles like ours in the random oracle model if the puzzle generator also computes a solution together with the puzzle.

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