



# STATISTICAL LEARNING FROM VISUAL SEQUENCES IN YOUNG AND OLDER ADULTS

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## BACKGROUND & PURPOSE:

### Why is statistical learning important?

- Key to making predictions, which allows anticipation of events in temporal sequences and preparation of responses (Hunt & Aslin, 2001).

### Statistical learning throughout development:

- Infants:
  - Segment speech sounds (Saffran, Aslin, & Newport, 1996) and non-speech sounds (Saffran, Johnson, Aslin, & Newport, 1999).
  - Distinguish familiar from unfamiliar patterns of shapes in stationary scenes (Fiser & Aslin, 2002b) and in temporal sequences (Kirkham, Slemmer, & Johnson, 2002).
- Children:
  - Segment speech sounds (Saffran et. al., 1997).
- Young Adults:
  - Segment speech sounds (Saffran, Newport, Aslin, 1996; Saffran et. al., 1997) and non-speech sounds (Saffran, Johnson, Aslin, & Newport, 1999).
  - Learn regularities in visuomotor sequences (Hunt and Aslin, 2001).
  - Distinguish familiar from unfamiliar patterns of shapes in stationary scenes (Fiser & Aslin, 2001) and in animated sequences (Fiser & Aslin 2002a).
- Older Adults:
  - Impaired statistical learning based on auditory speech (Love, 2000) and tone (Fallon & Wingfield, 2006) sequences.
  - But, some of these deficits could be due to hearing difficulties.

### Questions:

- Are older adults capable of statistical learning from temporal, visual shape sequences?
- Do young and older adults' statistical learning capacities differ?

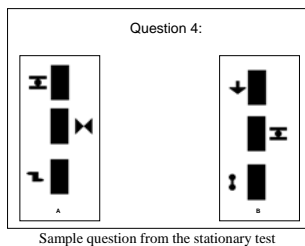
## METHOD:

### Participants:

- 11 young adults
- Exp. 1: (5 M, 6 F, M(age) = 20.6, range 20-24)
- Exp. 2: (1 M, 10 F, M(age) = 19.6, range 19-21)
- 11 older adults
- Exp. 1: (7 M, 4 F, M(age) = 73.5, range 65-84)
- Exp. 2: (5 M, 6 F, M(age) = 72.9, range 65-89)

### Stimuli and Testing Materials:

- Provided by Fiser and Aslin (2002a).
- Stimulus: 12 minute movie with a continuous stream of shapes.
  - Shapes appeared one at a time, moving back and forth behind a black bar.
  - 12 basic shapes grouped into 4 base triplets.
  - Each shape presented as part of its base triplet.
  - Order of base triplets' appearance randomized.
- 2 discrimination tests:
  - **Animated test:** sequences of moving elements (as in Fiser & Aslin, 2002a)
  - **Stationary test:** sequences of static elements (addition to Fiser and Aslin, 2002a)
  - Choose more familiar of 2 sequences – base triplet with joint probability .083 and impossible triplet with null probability.
- Questionnaire
- Card sorting task: order 12 shapes into 4 sequences of 3 elements.
- **Experiment 2:** 2 modifications to reduce fatigue and distraction:
  - Stimulus: reduced to 6 minutes
  - Neuropsychological battery: given last (originally before the training movie)



## RESULTS – RECOGNITION TESTS:

### Do young and older adults show statistical learning?

- Young adults: Yes.
  - Exp. 1: Results *more variable* than for Fiser & Aslin (2002a). (Animated and Stationary Tests:  $p < .05$ )
  - Exp. 2: Results in accordance with Fiser and Aslin (2002a). (Animated and Stationary Tests:  $p < .0001$ )
- Older adults: Yes.
  - Exp 1: Significant. (Animated and Stationary Tests:  $p < .05$ )
  - Exp. 2: Marginal. (Maximum Test Score:  $p < .06$ )

### Do older adults learn significantly less than young adults?

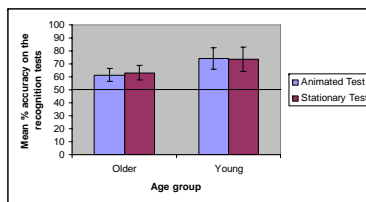
- Experiment 1: No. (No significant p's)
- Experiment 2: Yes. (All  $p < .0001$ )

### Is there a significant correlation between age and accuracy?

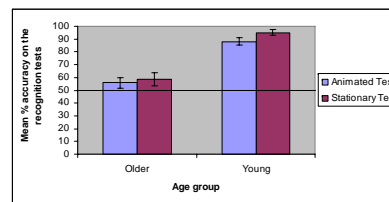
- Experiment 1: No. (Animated Test:  $r = -0.29$ ; Stationary Test:  $r = -0.23$ )
- Experiment 2: Yes. (Animated Test:  $r = -0.81$ ; Stationary Test:  $r = -0.81$ )

### Noteworthy finding:

- Experiment 1: Positive correlation between the two tests significant for the young adults ( $p < .0001$ ), but not for the older adults ( $p > .10$ ).
  - Single measure might not adequately assess how much older adults learn.



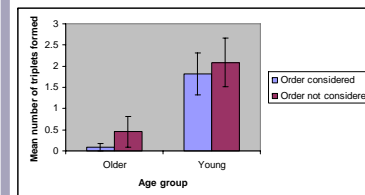
Exp 1: Mean score on the tests (with SE bars)



Exp 2: Mean score on the tests (with SE bars)

## RESULTS - SORTING:

- Young adults produced significantly more familiar triplets than older adults. (Both experiments, all  $p < .05$ )
- Age negatively correlated with triplet making accuracy.
  - Exp 1: Order considered:  $r = -.60$ ; Not:  $r = -.48$
  - Exp 2: Order considered:  $r = -.64$ ; Not:  $r = -.82$
- Maximum recognition test score positively correlated with triplet making.
  - Exp 1: Order considered:  $r = .79$ ; Not:  $r = .86$
  - Exp 2: Order considered:  $r = .67$ ; Not:  $r = .83$



Exp 1: Mean # of correct triplets formed (with SE bars)

## RESULTS - QUESTIONNAIRE:

- What did subjects expect to be tested on?
  - Patterns or sequences of shapes, shape recall or recognition, the number of distinct shapes, frequency of individual shapes.

### Did subjects notice recurring patterns in the training movie?

	Experiment 1		Experiment 2	
	Recall Triplet	Recall Pair	Recall Triplet	Recall Pair
Young	54.6%	54.6%	54.6%	90.9%
Older	0%	45.5%	9.1%	18.2%

### Which kind of test did subjects find easier?

	Experiment 1		Experiment 2	
	Young	Older	Young	Older
Animated Test	27.27%	0%	9.09%	18.18%
Stationary Test	54.55%	27.27%	63.64%	27.27%
Neither	18.18%	72.73%	27.27%	54.55%

## SUMMARY:

- Young and older adults can recognize familiar sequences.
  - Young: performance weakened by boredom and inattention (in Experiment 1).
  - Old: performance weakened by reduced exposure to training (in Experiment 2).
- Older adults poorer than at:
  - Recognizing familiar sequences (Experiment 1 only).
  - Generating familiar sequences.

## CONCLUSION:

Both young and older adults show statistical learning from visual sequences, but older adults learn less.

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