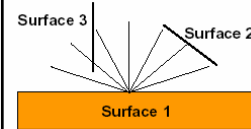


# Chapter 9 Radiation Heat Transfer

## 9-6 THE VIEW FACTOR

### 1. Definition of View Factor

Radiation heat exchange between surfaces depends on the *orientation* of the surfaces relative to each other, which is accounted for by the *view factor* (*shape factor, configuration factor, and angle factor*).



**Assumption:**

- Surfaces are **diffuse** emitters and reflectors.
- Surfaces are **isothermal**.
- Surfaces are separated by a **nonparticipating medium** such as a vacuum or air.

**View factor** from a surface  $i$  to a surface  $j$  ( $F_{i \rightarrow j}$  or  $F_{ij}$ ):

*The fraction of the radiation leaving surface  $i$  that strikes surface  $j$  directly*


$$F_{i \rightarrow j} = \frac{\dot{Q}_{i \rightarrow j}}{\dot{Q}_i}$$

Similarly, **View factor** from a surface  $j$  to a surface  $i$  ( $F_{j \rightarrow i}$  or  $F_{ji}$ ):

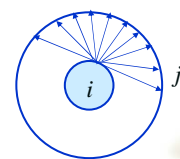
$$F_{j \rightarrow i} = \frac{\dot{Q}_{j \rightarrow i}}{\dot{Q}_j}$$

*View factor is a purely geometric quantity and it is independent on surfaces' temperature and radiation properties.*

$F_{i \rightarrow j} = 0$  means that two surfaces do not see each other.



$F_{i \rightarrow j} = 1$  means that surface  $j$  completely surrounds surface  $i$



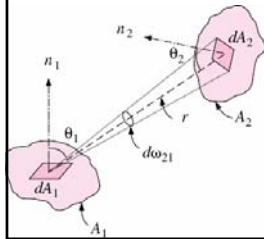
## 2. View Factor Integral

### (1) Differential view factor from $dA_1$ to $dA_2$

$$\dot{Q}_{dA_1 \rightarrow dA_2} = I_1 \cos \theta_1 dA_1 d\omega_{21} = I_1 \cos \theta_1 dA_1 \frac{dA_2 \cdot \cos \theta_2}{r^2}$$

$$\dot{Q}_{dA_1} = J_1 dA_1 = \pi I_1 dA_1$$

$$\Rightarrow dF_{dA_1 \rightarrow dA_2} = \frac{\dot{Q}_{dA_1 \rightarrow dA_2}}{\dot{Q}_{dA_1}} = \frac{\cos \theta_1 \cos \theta_2}{\pi r^2} dA_2$$



Similarly,

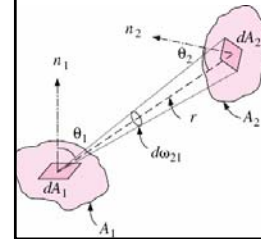
$$dF_{dA_2 \rightarrow dA_1} = \frac{\cos \theta_1 \cos \theta_2}{\pi r^2} dA_1$$

### (2) View factor from $dA_1$ to $A_2$

$$F_{dA_1 \rightarrow A_2} = \int_{A_2} dF_{dA_1 \rightarrow dA_2} = \int_{A_2} \frac{\cos \theta_1 \cos \theta_2}{\pi r^2} dA_2$$

Similarly,

$$F_{dA_2 \rightarrow A_1} = \int_{A_1} \frac{\cos \theta_1 \cos \theta_2}{\pi r^2} dA_1$$

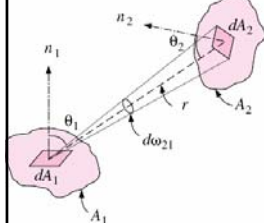


### (3) View factor from $A_1$ to $A_2$

$$F_{12} = \frac{\dot{Q}_{A_1 \rightarrow A_2}}{\dot{Q}_{A_1}} = \frac{\int_{A_1} \int_{A_2} \dot{Q}_{dA_1 \rightarrow dA_2}}{\int_{A_1} \dot{Q}_{dA_1}} = \frac{\int_{A_1} \int_{A_2} \frac{I_1 \cos \theta_1 \cos \theta_2}{r^2} dA_1 dA_2}{\int_{A_1} \pi I_1 dA_1}$$

$$= \frac{\int_{A_1} \int_{A_2} I_1 \cos \theta_1 \cos \theta_2 dA_1 dA_2}{A_1 \pi I_1 r^2} = \frac{1}{A_1} \int_{A_1} \int_{A_2} \frac{\cos \theta_1 \cos \theta_2 dA_2 dA_1}{\pi r^2}$$

$$= \frac{1}{A} \int_{A_1} \int_{A_2} F_{dA_1 \rightarrow dA_2} dA_1$$



So,

$$F_{12} = \frac{1}{A_1} \int_{A_1} \int_{A_2} \frac{\cos \theta_1 \cos \theta_2}{\pi r^2} dA_1 dA_2$$

Similarly,

$$F_{21} = \frac{1}{A_2} \int_{A_1} \int_{A_2} \frac{\cos \theta_1 \cos \theta_2}{\pi r^2} dA_1 dA_2$$

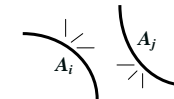
## 3. View Factor Relations

### (1) Reciprocity Rule

$$F_{12} = \frac{1}{A_1} \int_{A_1} \int_{A_2} \frac{\cos \theta_1 \cos \theta_2}{\pi r^2} dA_1 dA_2$$

$$F_{21} = \frac{1}{A_2} \int_{A_1} \int_{A_2} \frac{\cos \theta_1 \cos \theta_2}{\pi r^2} dA_1 dA_2$$

$$\Rightarrow A_1 F_{i \rightarrow j} = A_2 F_{j \rightarrow i}$$

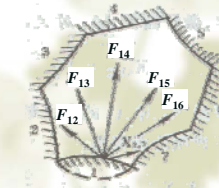


### (2) Summation Rule

e.g. For a  $n$ -surface enclosure, *energy balance* gives

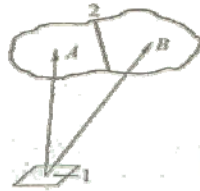
$$\dot{Q}_{1 \rightarrow 1} + \dot{Q}_{1 \rightarrow 2} + \dot{Q}_{1 \rightarrow 3} + \dots + \dot{Q}_{1 \rightarrow n} = \sum_{i=1}^n \dot{Q}_{1 \rightarrow i} = \dot{Q}_1$$

$$F_{1 \rightarrow 1} + F_{1 \rightarrow 2} + F_{1 \rightarrow 3} + \dots + F_{1 \rightarrow n} = \sum_{i=1}^n F_{1 \rightarrow i} = 1$$



### (3) Superposition Rule

The view factor from a surface  $i$  to a surface  $j$  is equal to the sum of the view factors from surface  $i$  to the parts of surface  $j$ .



$$F_{1 \rightarrow 2} = \sum_{i=1}^n F_{1 \rightarrow 2i}$$

$$\begin{aligned} \dot{Q}_{1 \rightarrow 2} &= \dot{Q}_{1 \rightarrow 2A} + \dot{Q}_{1 \rightarrow 2B} \\ \Rightarrow A_1 E_{b1} F_{1 \rightarrow 2} &= A_1 E_{b1} F_{1 \rightarrow 2A} + A_1 E_{b1} F_{1 \rightarrow 2B} \\ \Rightarrow F_{1 \rightarrow 2} &= F_{1 \rightarrow 2A} + F_{1 \rightarrow 2B} \end{aligned}$$

**Note:**  $F_{2 \rightarrow 1} = F_{2A \rightarrow 1} + F_{2B \rightarrow 1}$  ?

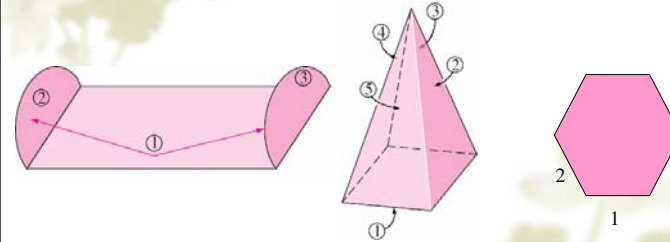
$$\begin{aligned} \dot{Q}_{2 \rightarrow 1} &= \dot{Q}_{2A \rightarrow 1} + \dot{Q}_{2B \rightarrow 1} \\ \Rightarrow A_2 E_{b2} F_{2 \rightarrow 1} &= A_2 E_{b2} F_{2A \rightarrow 1} + A_2 E_{b2} F_{2B \rightarrow 1} \\ \Rightarrow A_2 F_{2 \rightarrow 1} &= A_2 A F_{2A \rightarrow 1} + A_2 B F_{2B \rightarrow 1} \end{aligned}$$

$$A_1 F_{1 \rightarrow 2} = A_1 F_{1 \rightarrow 2A} + A_1 F_{1 \rightarrow 2B}$$

Reciprocity Rule

### (4) Symmetry Rule

e.g. Surfaces are symmetric about the surface 1.



$$F_{1 \rightarrow 2} = F_{1 \rightarrow 3}$$

$$F_{1 \rightarrow 2} = F_{1 \rightarrow 3} = F_{1 \rightarrow 4} = F_{1 \rightarrow 5}$$

$$F_{1 \rightarrow 2} = F_{1 \rightarrow 3}$$

$$F_{2 \rightarrow 1} = F_{3 \rightarrow 1}$$

$$F_{2 \rightarrow 1} = F_{3 \rightarrow 1} = F_{4 \rightarrow 1} = F_{5 \rightarrow 1}$$

$$F_{2 \rightarrow 1} = F_{3 \rightarrow 1}$$

► **Special case:** View factor from a surface to itself  $F_{i \rightarrow i}$

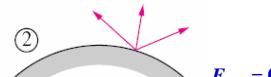
Surface cannot "see" itself.

Surface "sees" itself.



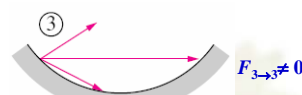
(a) Plane surface

$$F_{1 \rightarrow 1} = 0$$



(b) Convex surface

$$F_{2 \rightarrow 2} = 0$$

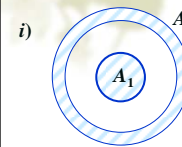


(c) Concave surface

$$F_{3 \rightarrow 3} \neq 0$$

### 4. View Factors for Enclosures

□ 2-surface enclosure: (total 4 view factors)



$$F_{11} + F_{12} = 1$$

$$F_{21} + F_{22} = 1$$

$$A_1 F_{12} = A_2 F_{21}$$

$$F_{11} = 0$$

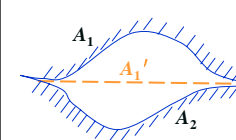
$$F_{11} = 0$$

$$F_{12} = 1$$

$$F_{21} = A_1 / A_2$$

$$F_{22} = 1 - A_1 / A_2$$

ii)



$$F_{11} \neq 0$$

$$F_{11'} = 0$$

$$F_{12} = F_{11'}$$

$$F_{21} = F_{21'}$$

$$F_{11} = 1 - A_1' / A_1$$

$$F_{12} = A_1' / A_1$$

$$F_{21} = A_1' / A_2$$

$$F_{22} = 1 - A_1' / A_2$$

Area  $A_1'$  is known.

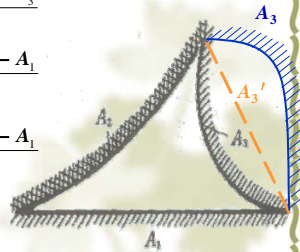
□ 3-surface enclosure: (total 9 view factors)

$$\begin{aligned} F_{11} + F_{12} + F_{13} &= 1 & A_1 F_{12} &= A_2 F_{21} & F_{11} &= 0 \\ F_{21} + F_{22} + F_{23} &= 1 & A_1 F_{13} &= A_3 F_{31} & F_{22} &= 0 \\ F_{31} + F_{32} + F_{33} &= 1 & A_2 F_{23} &= A_3 F_{32} & F_{33} &= 0 \end{aligned}$$

$$\begin{aligned} F_{12} &= \frac{A_1 + A_2 - A_3'}{2A_1} & F_{21} &= \frac{A_2 + A_1 - A_3'}{2A_2} \\ F_{13} &= \frac{A_1 + A_3' - A_2}{2A_1} & F_{23} &= \frac{A_2 + A_3' - A_1}{2A_2} \\ F_{31} &= \frac{A_3' + A_1 - A_2}{2A_3} & F_{32} &= \frac{A_3' + A_2 - A_1}{2A_3} \end{aligned}$$

Corresponding widths  $L$  are known, then

$$F_{12} = \frac{L_1 + L_2 - L_3}{2L_1} \dots\dots$$

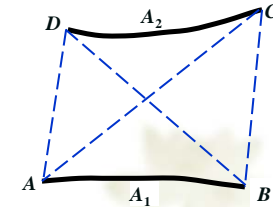


5. View Factors for Open Systems

□ Between 2 Infinitely Long Surfaces  $F_{12}$

$$F_{12} = 1 - F_{11} - F_{AB,AD} - F_{AB,BC}$$

$$\begin{cases} F_{11} = 0 \\ F_{AB,AD} = \frac{AB + AD - BD}{2AB} \\ F_{AB,BC} = \frac{AB + BC - AC}{2AB} \end{cases}$$



Crossed-Strings Method

$$F_{12} = \frac{(AC + BD) - (AD + BC)}{2AB}$$

$$F_{ij} = \frac{\sum (\text{Crossed strings}) - \sum (\text{Uncrossed strings})}{2 \times (\text{String on surface } i)}$$

□ Between 2 finite Surfaces  $F_{12}$

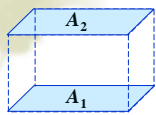


FIGURE 9-31

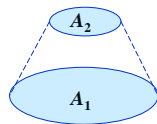


FIGURE 9-33

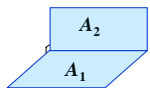


FIGURE 9-32

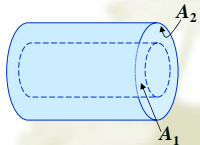


FIGURE 9-34

e.g. Calculate view factor  $F_{13}$

$$F_{1,3} = F_{1,(2+3)} - F_{1,2}$$

FIGURE 9-32

